Understanding the Role of Adaptivity in Machine Teaching The Case of Version Space Learners

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Introduction

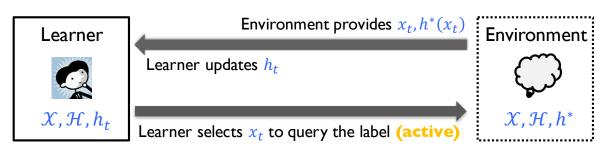
Motivating Applications

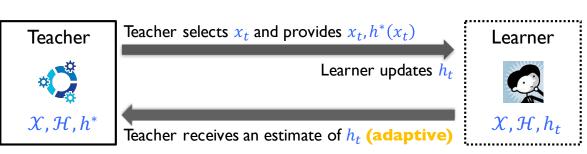
Citizen science, crowdsourcing services, medical diagnosis



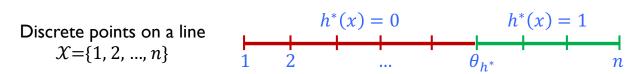


Learning vs. Teaching Setting





Canonical Example: I-D Threshold Classifier



Threshold classifier h(x)=1 iff $x \ge \theta_h$ where $\theta_h \in \{1, 2, ..., n\}$

	complexity
Passive learning	Θ(n)
Active learning	$\Theta(\log(n))$
Non-adaptive teaching	2
Adaptive teaching	1*

How much speed up a teacher can achieve from adaptivity?

1*: under additional restriction on learner's update rule

Teaching Model

Teaching a "Version Space" Learner

 \mathcal{X}, \mathcal{H} : Discrete, finite sets Learner starts from initial hypothesis $h_0 \in \mathcal{H}$

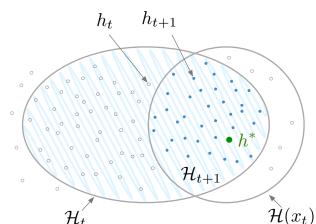
At time t:

teacher provides x_t , $h^*(x_t)$

learner updates the hypothesis space $\mathcal{H}_{t+1} = \mathcal{H}_t \cap \mathcal{H}(x_t)$

learner selects a new hypothesis $h_{t+1} \in \mathcal{H}_{t+1}$ randomly

Teaching stops when $h_t = h^*$



State-dependent Preference

Learner's preference of next hypothesis depends on the version space, as well as the current hypothesis

Learner's preference function $\sigma: \mathcal{H} \times \mathcal{H} \to \mathbb{R}$

Given current hypotheses h_t and two hypotheses

 $\sigma(h_i; h_t) \leq \sigma(h_i; h_t)$: Learner prefers to pick h_i instead of h_i

 $\sigma(h_i; h_t) = \sigma(h_j; h_t)$: Learner could pick either one of these two randomly

At time t, the learner selects a new hypothesis h_{t+1} randomly from $\{h \in \mathcal{H}_{t+1}: \sigma(h; h_t) = \min_{h' \in \mathcal{H}_{t+1}} \sigma(h'; h_t)\}$

Special Cases: State-independent Preference

Classical model (TD) [Goldman, Kearns '92]: Learner picks next hypothesis at random $\forall h, h' \in \mathcal{H}: \sigma(h'; h) = c$

TS(h*): Optimal teaching sequence for h* Equivalent to set cover of $\mathcal{H} \setminus \{h^*\}$ by \mathcal{X}

Teaching Dimension $TD(\mathcal{H}, \mathcal{X}) := \max_{h^* \in \mathcal{H}} |TS(h^*)|$

Learner picks next hyp. based on a global preference $\forall h' \in \mathcal{H}: \sigma(h'; h) = c_{h'} \longleftarrow$ a constant only depends on h'

Global preference-based model (PBTD) [Gao et al. '16]

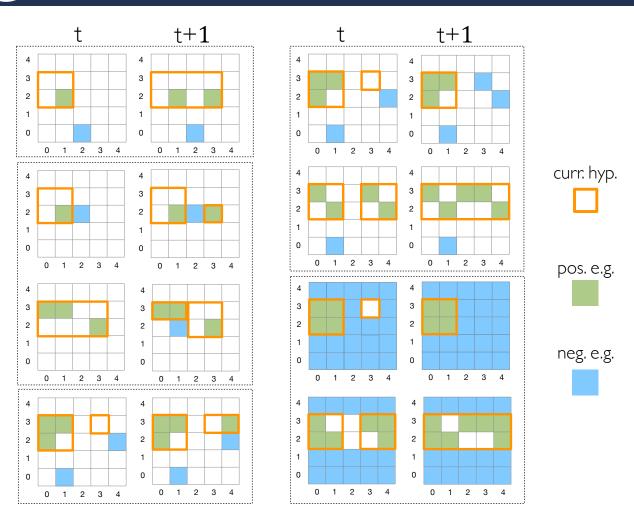
TS(h*): Optimal teaching sequence for h* Given by the following notion of set cover: $\min |X|$, s.t. $\forall h \in \mathcal{H}(X) \setminus \{h^*\}: \sigma(h; \cdot) > \sigma(h^*; \cdot)$

Proposition [a necessary condition to gain from adaptivity]

Learner must have **state-dependent** preferences: Choice of next hypothesis $h_{t+1} \in \mathcal{H}_{t+1}$ depends on h_t

Theorem There exist hypothesis classes with state-dependent preferences, where the optimal non-adaptive teacher, in the worst case, requires exponentially more teaching examples than the optimal adaptive teacher.

Examples: State-dependent Pref.



2-Rec: Disjoint union of geometric objects [Gao et al. '17]

Difficulty of teaching: $TD(\mathcal{H},\mathcal{X})=O(n^2)$ for $n \times n$ grid size

Our model of preferences $\sigma_{2\text{-}Rec}$

 $\sigma_{2\text{-}Rec}$: Prefer hypotheses in the same complexity subclass $\sigma_{2\text{-Rec}}$: Within same subclass, prefer hypothesis with min. edge edits

Experimental Results

Teaching Algorithms

Random

Randomly chosen examples; stops when $h_t = h^*$

Classical

Set cover for $\mathcal{H} \setminus \{h^*\}$; stops when $h_t = h^*$

2R-NonAdaT

Observes h_0

Uses $\sigma_{2\text{-Rec}}$ and h_0 to optimally select examples Teaching stops when $h_t = h^*$

2R-AdaT

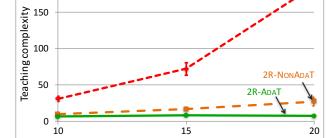
Observes $h_t \forall t$

Uses $\sigma_{2\text{-Rec}}$ and h_{t} to optimally select an example at tTeaching stops when $h_1 = h^*$

2-Rec Class: Simulated Learners

• $n \times n$ grid size; $h_0 \in \mathcal{H}^2$, $h^* \in \mathcal{H}^1$

• 50 simulated learners with $\sigma_{2\text{-Rec}}$ preferences



Grid size: n x n

Classical: $O(n^2)$

2R-NonAdaT: $O(|h_0|) = O(n^2)$

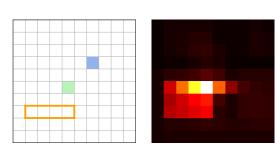
2R-AdaT:

 $O(\log(|h_0|)) = O(\log(n^2))$

2-Rec Class: Human Learners

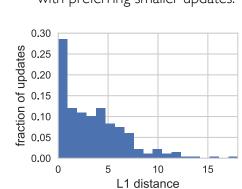
Preference elicitation:

Users were asked to update the position of the orange rectangle so that green cells are inside and blue cells are outside



Preference elicitation:

Participants favor staying at their current hypothesis if it remains valid, along with preferring smaller updates.



- 8 × 8 grid size; $h_0 \in \mathcal{H}^2$, $h^* \in \mathcal{H}^1$
- 200 participants from a crowdsourcing platform
- **2R-AdaT** and **2R-NonAdaT** teachers use $\sigma_{2\text{-Rec}}$

