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## 1 Motivating Applications

- Language learning apps used by over 300+ million students
- Based on spaced repetition technique
  - Spacing effect: practice should spread out over time
  - Lag effect: spacing between practices should gradually increase
- No known guarantees on scheduling multiple concepts over fixed horizon
- Key research problem that we tackle in this paper is:



Can we compute near-optimal personalized schedule of repetition?

## 2 Teaching Interaction using Flashcards

Interaction at time  $t = 1, 2, \dots, T$

- Teacher displays a flashcard  $x_t \in \{1, 2, \dots, n\}$
- Learner's recall is  $y_t \in \{0, 1\}$
- Teacher provides the correct answer



## 3 Background on Teaching Policies

Example setup

- $T = 20$  and  $n = 5$  concepts given by  $\{a, b, c, d, e\}$

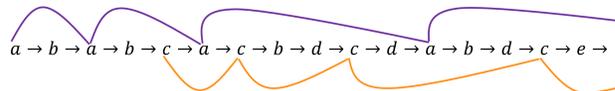
Naïve teaching policies

- Random:  $a \rightarrow b \rightarrow a \rightarrow e \rightarrow c \rightarrow d \rightarrow a \rightarrow d \rightarrow c \rightarrow a \rightarrow b \rightarrow e \rightarrow a \rightarrow b \rightarrow d \rightarrow e \rightarrow$
- Round-robin:  $a \rightarrow b \rightarrow c \rightarrow d \rightarrow e \rightarrow a \rightarrow b \rightarrow c \rightarrow d \rightarrow e \rightarrow a \rightarrow b \rightarrow c \rightarrow d \rightarrow e \rightarrow a \rightarrow$

Key limitation: Schedule agnostic to learning process

Pimsleur method (1967)

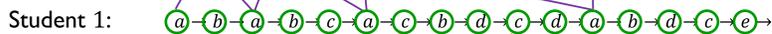
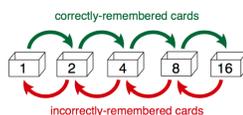
- Used in mainstream language learning platforms
- Based on spaced repetition ideas



Key limitation: Non-adaptive schedule ignores learner's responses

Leitner system (1972)

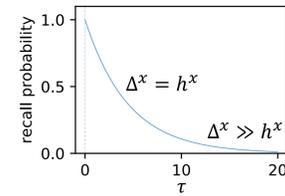
- Adaptive spacing intervals



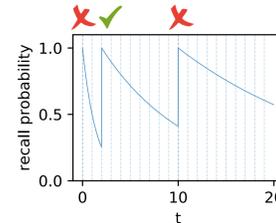
Key limitation: No guarantees on the optimality of the schedule

## 4 Learner: Memory Model and Responses

- Half-life regression (HLR) model [Settles, Meeder'16]
- Denote history up to time  $t$  as  $(x_{1:t}, y_{1:t})$ 
  - Last time step when concept  $x$  was taught is  $l_t^x \in \{1, \dots, t\}$
  - $\Delta_{t,\tau}^x = (t - l_t^x)$  is time past for  $\tau \in \{t+1, \dots, T\}$
  - Learner's mastery for concept  $x$  at time  $t$  is  $h_t^x$
- Recall probability based on exponential forgetting:  $g^x(\tau, (x_{1:t}, y_{1:t})) = 2^{-\left(\frac{\Delta_{t,\tau}^x}{h_t^x}\right)}$
- Changes in half-life  $h^x$  parameterized by  $(a^x, b^x)$



- $h^x += a^x$
- $h^x += b^x$



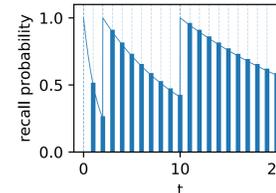
## 5 Teacher: Scheduling as Optimization

Teacher's objective function

- Given a sequence of concepts and observations  $x_{1:T}, y_{1:T}$ , we define

$$f(x_{1:T}, y_{1:T}) = \frac{1}{nT} \sum_{x=1}^n \sum_{t=1}^T g^x(t+1, (x_{1:t}, y_{1:t}))$$

Area under the curve



Optimization problem

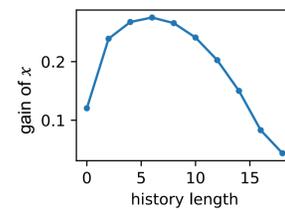
- Teaching policy is given by  $\pi: (x_{1:t-1}, y_{1:t-1}) \rightarrow \{1, 2, \dots, n\}$
- Average utility of a policy  $\pi$  is  $F(\pi) = \mathbb{E}_{(x,y)} [f(x_{1:T}^\pi, y_{1:T}^\pi)]$
- Optimal policy is given by  $\pi^* = \operatorname{argmax}_\pi F(\pi)$

Adaptive greedy algorithm

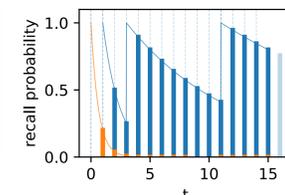
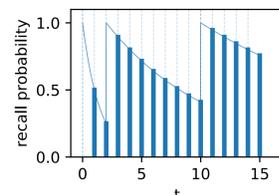
- for  $t = 1, 2, \dots, T$ :
  - Select  $x_t \leftarrow \operatorname{argmax}_x \mathbb{E}_{(y)} [f(x_{1:t-1} \oplus x, y_{1:t-1} \oplus y)] - f(x_{1:t-1}, y_{1:t-1})$
  - Observe learner's recall  $y_t \in \{0, 1\}$
  - Update  $x_{1:t} \leftarrow x_{1:t-1} \oplus x_t; y_{1:t} \leftarrow y_{1:t-1} \oplus y_t$

Characteristics of the problem

- Non-submodular
  - Gain of a concept  $x$  can increase given longer history
  - Captured by submodularity ratio  $\gamma$  over sequences



- Post-fix non-monotone
  - $f(\text{orange} \oplus \text{blue}) < f(\text{blue})$
  - Captured by curvature  $\omega$



## 6 Theoretical Guarantees

Guarantees for general case (any memory model)

- Utility of  $\pi^{\text{GR}}$  (greedy policy) compared to  $\pi^{\text{opt}}$  is given by

$$F(\pi^{\text{GR}}) \geq F(\pi^{\text{opt}}) \sum_{t=1}^T \left( \frac{\gamma_{T-t}}{T} \prod_{\tau=0}^{t-1} \left( 1 - \frac{\omega_\tau \cdot \gamma_\tau}{T} \right) \right) \geq F(\pi^{\text{opt}}) \frac{1}{\omega_{\max}} (1 - e^{-\omega_{\max} \cdot \gamma_{\min}})$$

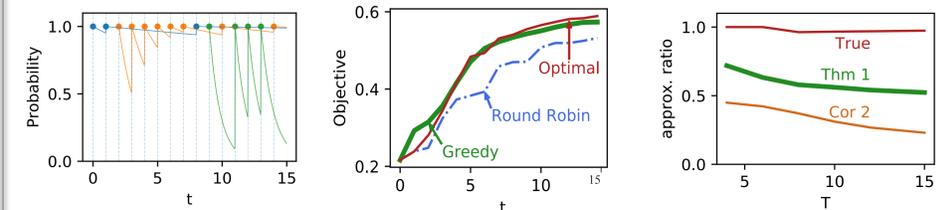
Theorem 1 Corollary 2

Guarantees for the HLR model

- Theorem 5. Consider the task of teaching  $n$  concepts where each concept is following an independent HLR model with the same parameters  $(a^x = z, b^x = z) \forall x \in \{1, 2, \dots, n\}$ . A sufficient condition for the algorithm to achieve  $(1 - \epsilon)$  high utility is  $z \geq \max \{ \log T, \log(3n), \log \left( \frac{2n^2}{\epsilon T} \right) \}$ .

Illustration

- $T=15$  and  $n=3$  concepts using HLR model with different parameters



## 7 Results on Human Participants

Online learning platforms

- German vocabulary for language learning: <https://www.teaching-german.cc/>
- Recognizing animal species from images: <https://www.teaching-biodiversity.cc/>

Experimental setup

- Performance measured by gain in knowledge:  $\text{postquiz score} - \text{prequiz score}$
- $T = 40, n = 15$ ; participants from a crowdsourcing platform (80 and 320)
- Dataset of 100 English-German word pairs
- Dataset of 50 animal images of common and rare species

Algorithms

- GR: Our algorithm; RD: Random; RR: Round-robin
- LR: Least-recall (generalization of Pimsleur method and Leitner system)

|           | GR    | LR     | RR     | RD     |
|-----------|-------|--------|--------|--------|
| German    |       |        |        |        |
| Avg. gain | 0.572 | 0.487  | 0.462  | 0.467  |
| p-value   | -     | 0.0652 | 0.0197 | 0.0151 |

|                            | GR    | LR     | RR     | RD     |
|----------------------------|-------|--------|--------|--------|
| Biodiversity (all species) |       |        |        |        |
| Avg. gain                  | 0.475 | 0.411  | 0.390  | 0.251  |
| p-value                    | -     | 0.0017 | 0.0001 | 0.0001 |

|                             | GR    | LR     | RR     | RD     |
|-----------------------------|-------|--------|--------|--------|
| Biodiversity (rare species) |       |        |        |        |
| Avg. gain                   | 0.766 | 0.668  | 0.601  | 0.396  |
| p-value                     | -     | 0.0001 | 0.0001 | 0.0001 |